CERES Edition 3 Cloud Products

Edition 3 will start after V004 completes

- expect beta runs in June 2006





Proposed Edition 3 Cloud Algorithm Changes

- Account for V005 changes, use calibration information
- Hi-res cloud detection and retrieval for low clouds (250-m into 1 km)
- Multilayer cloud detection & retrieval
- Smoother polar transition
- Improved thin cloud opt depth, phase, and heights
- Refined thin cirrus detection & dust/cloud discrimination
- Improved clear-sky maps & general mask/retrieval & calibration upgrades
 - use of MODIS surface albedo & aerosols?
 - use of scene-dependent snow albedos
- Possible improvement of high-SZA optical depths

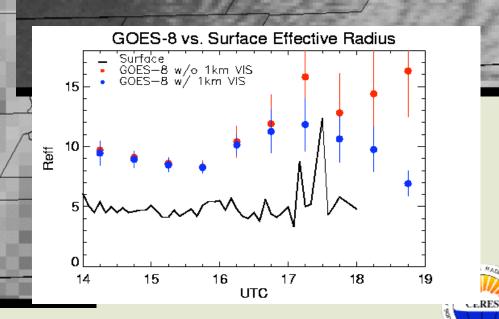




Use 250-m VIS data to determine clouds only to improve cumulus det

History: Nguyen, L., et al., 2002: Fresolution imager data. *Proc. 11th AM*

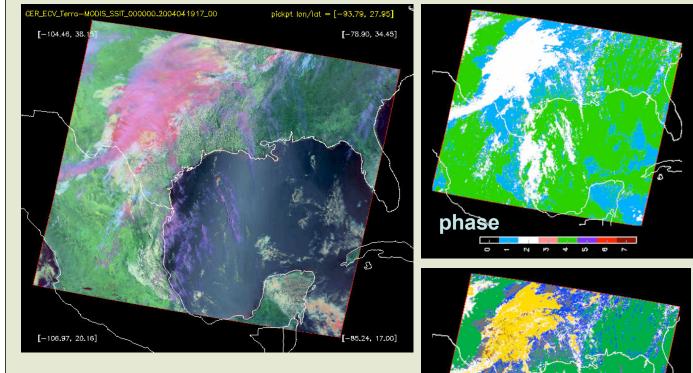
GOES-8 4 and 1 -km pixels

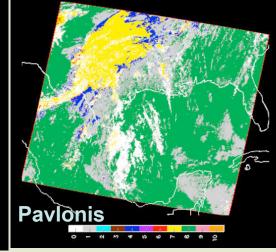


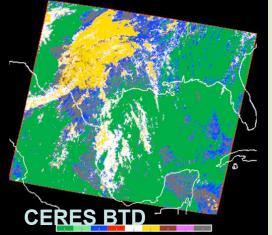
Multilayer cloud detection & retrieval

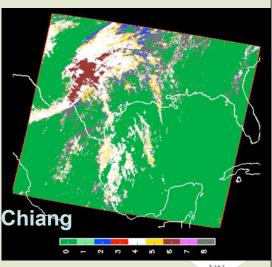
• Use MODIS channels to detect multilayer clouds & retrieve layer cloud properties

History: Kawamoto et al. 2002; Pavlonis & Heidinger; Chiang & Li, 2005; Minnis et al., 2005; Fall 04/Spring 05 CERES STMs



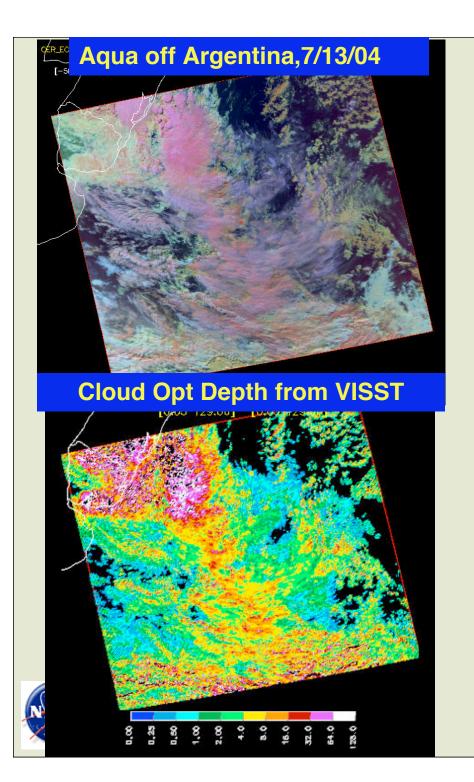






April 19, 2004 Terra

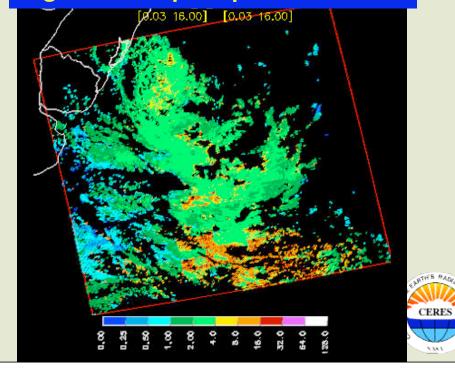


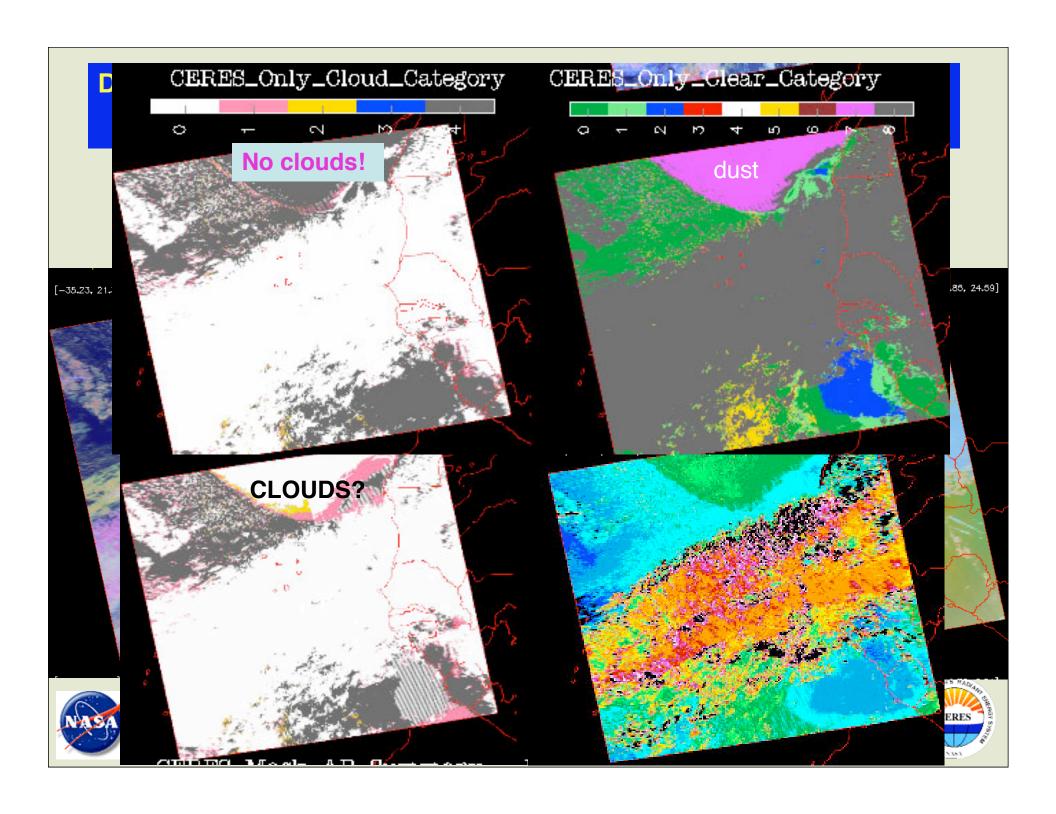


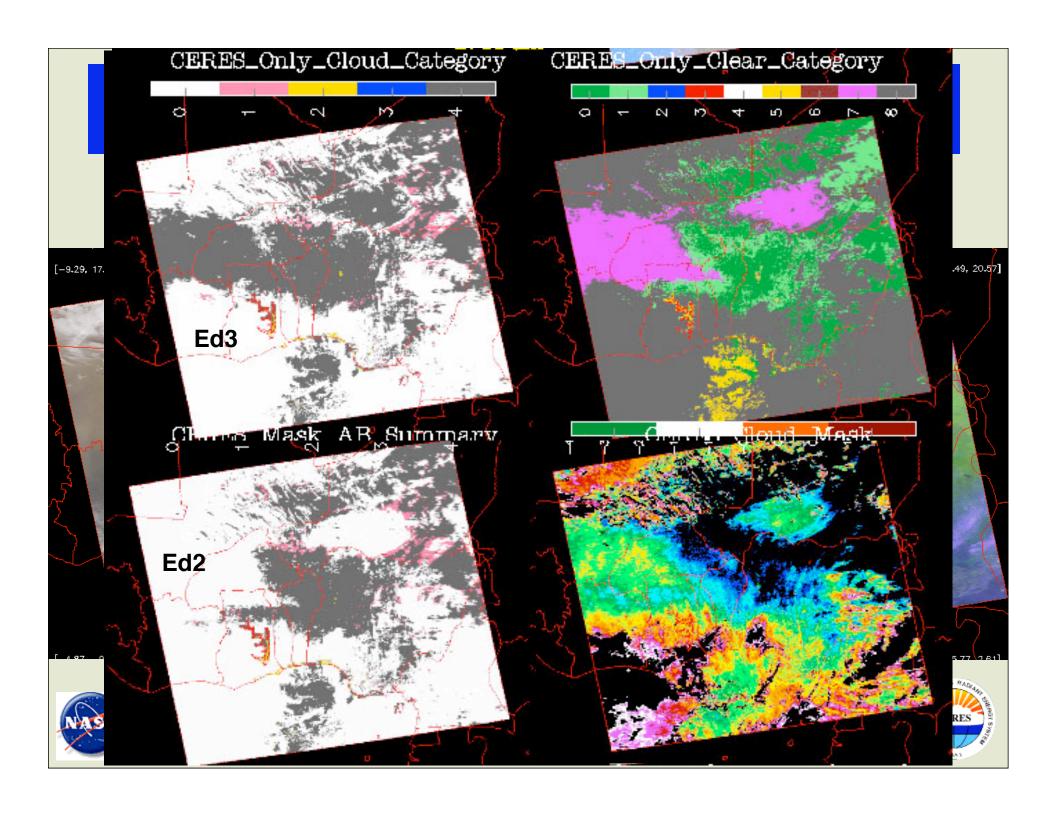
Use of nighttime algorithm to derive thin cloud optical depths

And refine VISST parameterization

High Cloud Opt Depth from SIST







OTHER ISSUES TO BE HANDLED IN ED3

- Smoother polar transition
- Refined thin cirrus detection, new channels
- mixed phase clouds in Arctic (flag only)
- General mask/retrieval & calibration upgrades
- 1.6 vs 2.1 µm: 2.1 only?
- Improved clear-sky
 - **Use MODIS clear-sky or our maps**
 - code changes in VIS parameterization
- Streamline code=> faster
- Team's suggestions



